

AGILITY NUTS

Summer League Series 2012



www.agilitynuts.co.uk

Show 1: Saturday 14th – Sunday 15th April

Show 2: Saturday 12th – Sunday 13th May

Show 3: Saturday 16th – Sunday 17th June

Show 4: Saturday 14th – Sunday 15th July

Show 5: Saturday 18th – Sunday 19th August

Closing Date: March 26th

Closing Date: April 23rd

Closing Date: May 29th

Closing Date: June 26th

Closing Date: July 30th

Venues:

Shows 1, 4 and 5: Bilsthorpe Miners Welfare Sportsground, Eakring Road, Bilsthorpe, NG22 8PY

Show 2 (May): Trent Valley Equestrian Centre, Fiskerton, NG25 0TR

Show 3 (June): Kelham Hall, Kelham, NG23 5QX

Shows open: 7:30 a.m.

Judging Commences 8:30 a.m.

Agility Nuts Summer Leagues

All dogs competing at the Agility Nuts outdoor shows held in 2012 will gain points depending on where they finish in each class. Leagues will be compiled and the dogs with the most points at the end of the season will receive a special trophy and be named "Agility Nut of the Season 2012" in the following categories:

Large Elementary	ABL* Elementary
Large Starters	ABL Starters
Large Novice	ABL Novice
Large Senior	ABL Senior
Veteran	

**ABL = Anything But Large*

Entry Fees:	£2.80 per dog per class £5.60 per pair
Camping:	£25 per unit
Entries to:	Agility Nuts Summer Series 2012, % Longhedge Show Processing, Longhedge House, Thoroton, Nottinghamshire, NG13 9DS.
Show Manager:	Pen Sensky e-mail: pen@agilitynuts.co.uk
Show Secretary:	Paul Sensky e-mail: paul@agilitynuts.co.uk Tel: 07760 252992

All enquiries should be directed to the Show Secretary

Vet on Call: Minster Veterinary Centre Ltd., Orchard Lodge, Newark Road,
Southwell, NG25 0ES. Tel: 01636 812133

Eligibility and Definition of Classes

The level at which dogs compete at Agility Nuts shows depends entirely on the dog and does not depend on the handler or the owner, subject to the following conditions, where KC = Kennel Club:

- Elementary** Open to all dogs that currently compete at Elementary at Agility Nuts shows and to dogs competing at Grade 1 (KC). Dogs that have not competed at an agility show before should enter at this level.
- Starters** Open to all dogs that currently compete at Starters at Agility Nuts shows and to dogs competing at Grades 2 or 3 (KC).
- Novice** Open to all dogs that currently compete at Novice at Agility Nuts shows and to dogs competing at Grades 3, 4 or 5 (KC).
- Senior** Open to all dogs that currently compete at Senior at Agility Nuts shows and to dogs competing at Grades 6 or 7 (KC).
- Veteran** Open to all dogs aged 7 years and over. Jumps will be set at 23, 35 or 45cm (9, 13¾ and 17¾" respectively) and the jump height can be chosen by the handler.
- NFC** Not For Competition. For dogs aged between 18 months and 7 years that for whatever reason are not able to jump at their designated jump height. Jumps will be set at 23, 35 or 45cm (9, 13¾ and 17¾" respectively) and the jump height can be chosen by the handler as indicated on the entry form. NFC dogs compete for clear round rosettes only and can choose to run in either the ABL Elementary or the Veteran classes.

Dogs competing at different levels in KC shows and Agility Nuts shows have the option of entering at their preferred level based on the criteria above, with the exception that any dog that has won 3 or more classes at previous Agility Nuts shows, including at least 1 agility win, must compete at least one level higher than the classes that they won. In addition, dogs finishing in the top 3 of any of the Agility Nuts Winter Leagues 2009/10 will be moved up one level. If you choose to move up a level during the Series you will retain your league position and points in your lower level and start again from scratch in the higher level.

A dog may be entered as Large, Medium, Small or Tiny, depending on the following definitions:

- Large:** For dogs that measure over 43cm (17") at the withers. Jumps will be set at 61cm (24").
- Medium:** For dogs that measure over 35cm (13¾") but less than 46cm (18") at the withers. Jumps will be set at 45cm (17¾").
- Small:** For dogs that measure under 38cm (15") at the withers. Jumps will be set at 35cm (13¾").
- Tiny:** For dogs that measure under 30cm (12") at the withers. Jumps will be set at 23cm (9").

Note that there is some overlap between dog heights, giving some handlers the option to select their preferred jump height for their dogs. A dog may only be entered at **one** height.

Marking of Classes

Classes will be marked according to standard Kennel Club rules with the following exceptions:

- Up contacts will not be marked.
- None of the following will be used in any course: tyre, well, wall, table.
- A silent toy may be carried in the ring during competition in Elementary and Veteran classes. The dog may not touch the toy once it has started its round and the toy must not be given to the dog until the competitor has completed the course.
- In Veteran classes the dogwalk and A-frame will be lowered and there will be no seesaw. A maximum of 6 weaves are permitted in Veteran classes.
- All rings will be surrounded by netting.

Agility Nuts Summer Leagues

Points: All dogs competing at these shows will gain points for every run (excluding pairs and Pay on the Day classes), depending on where they finish in each class, providing they are not eliminated. The points awarded will depend on the number of dogs entered in each class. For example, if the class contains 50 dogs, the winning dog will get 50 points, the runner-up 49, and so on. If there are 20 dogs in the class, the winner will get 20 points, the runner-up 19, and so on. All results from these shows and updated league tables will be available online at the Agility Nuts website (www.agilitynuts.co.uk). There will be 9 leagues as follows:

- Large Elementary League
- Large Starters League
- Large Novice League
- Large Senior League
- ABL* Elementary League
- ABL Starters League
- ABL Novice League
- ABL Senior League
- Veteran League

The top 3 in each league will be presented with an extra award at the end of the August Show, with the league winners being named as the Agility Nuts of the Season.

*ABL = Anything But Large, i.e. Medium, Small or Tiny

Sally-Anne Shield: The Sally-Anne Shield has been kindly donated by Malcolm Robson and will be awarded to the ABL dog and handler gaining the most points in the Agility classes at the shows throughout the summer.

Play your Jokers! On each day of each show, each dog gets the chance to double their points for one run only by playing their Joker Card! For example, if you choose to play your Joker and win a class of 50 you will get $2 \times 50 = 100$ points from that class. If you get eliminated in your Joker round, you will get $2 \times 0 = 0$ points. The Joker can only be played once per day, so choose wisely! You must declare your Joker BEFORE the run you choose.



Show Information

Trophies & rosettes: Trophies will be awarded to 3rd place in all classes (results permitting). Rosettes will be awarded to 20% in all classes. Clear round rosettes and judges' special rosettes are available for all classes.

Parking: Please park vehicles as directed.

Dogs in cars: Your dog is vulnerable and at risk if left in a vehicle at high temperatures and even on days that you may consider to be only slightly warm. Please take care of your dog. If your dog is found to be at risk, forcible entry to your vehicle may be necessary without liability for the damage caused.

The Venues

Bilsthorpe Miners Welfare Sportsground: The venue is a sports ground on the edge of Bilsthorpe, Nottinghamshire offering on-site facilities including showers.

Trent Valley Equestrian Centre: The venue is part of a working equestrian centre. Horses and other livestock will be in close vicinity, so please observe all notices and restrictions that may be in force.

Kelham Hall: Kelham Hall is owned by Newark & Sherwood District Council. Competitors are welcome to exercise their dogs in the wooded areas in the grounds.

Exercise Areas: For each venue, the exercise area(s) and areas that are out of bounds will be clearly indicated on the show information that will be sent out with the running orders. All owners must pick up after their dogs – no exceptions! Bins for dog waste will be provided. Owners knowingly not picking up after their dogs will be asked to leave the venue and may be excluded from future Agility Nuts shows.

Camping: Only one unit and/or vehicle will be allowed per camping space. Any additional vehicles may be asked to park in the day parking area. Camping is available from midday on the day prior to the start of each show. All campers must vacate the venue by midday on the day following each show held at Bilsthorpe and by the end of the Sunday at Trent Valley and Kelham Hall. All camping units must have a fire extinguisher and/or bucket of water available. There are water taps available at all venues. Toilet facilities will be available on site. Showers are available at Bilsthorpe.

Helping at the Show: In order to ensure the smooth running of the show, we ask that all competitors participating at this show help on the rings for at least 1 hour per day during the morning or afternoon as specified on one of your ring cards. Please report to the Ring Manager of the ring specified on your ring card so that they can allocate a suitable job and time slot for you. No-one is expected to help at the expense of missing their classes. This is made a lot easier to achieve if everyone helps.

Catering: Caterers will be available on-site for the duration of each show.

Online Running Orders

Running orders will be made available online approximately 2 weeks before each show. Please note that the running orders **will not be sent by e-mail** and will be available for download from the Longhedge Show Processing Services website (www.longhedge.co.uk). If you wish to use this facility please tick the box on the entry form for Online Running Orders, otherwise please add 75p postage to your entry. There is no need to enclose an SAE with your entry form.



Schedule of Classes:

Judges will be announced with running orders

Show 1: April 14th – April 15th

Bilsthorpe Miners Welfare Sportsground

Saturday April 14th

Large Dog Classes

- Class 1. Elementary Agility
- Class 2. Elementary Jumping
- Class 3. Elementary Jumping Gamble
- Class 4. Elementary Power & Speed
- Class 5. Starters Agility
- Class 6. Starters Jumping
- Class 7. Starters Jumping Gamble
- Class 8. Starters Power & Speed
- Class 9. Novice Plus Agility
- Class 10. Novice Plus Jumping
- Class 11. Novice Plus Jumping Gamble
- Class 12. Novice Plus Power & Speed
- Class 13. Open Pairs Jumping

ABL Classes

- Class 14. Elementary Agility
- Class 15. Elementary Jumping
- Class 16. Elementary Jumping Gamble
- Class 17. Elementary Power & Speed
- Class 18. Starters Agility
- Class 19. Starters Jumping
- Class 20. Starters Jumping Gamble
- Class 21. Starters Power & Speed
- Class 22. Novice Plus Agility
- Class 23. Novice Plus Jumping
- Class 24. Novice Plus Jumping Gamble
- Class 25. Novice Plus Power & Speed
- Class 26. Open Pairs Jumping

Other Classes

- Class 27. Veteran Agility
- Class 28. Veteran Jumping
- Class 29. Veteran Jumping Gamble
- Class 30. Veteran Power & Speed

Sunday April 15th

Large Dog Classes

- Class 31. Elementary Agility
- Class 32. Elementary Jumping
- Class 33. Elementary Snakes
- Class 34. Elementary Time Fault & Out Agility
- Class 35. Starters Agility
- Class 36. Starters Jumping
- Class 37. Starters Snakes
- Class 38. Starters Time Fault & Out Agility
- Class 39. Novice Plus Agility
- Class 40. Novice Plus Jumping
- Class 41. Novice Plus Snakes
- Class 42. Novice Plus Time Fault & Out Agility

ABL Classes

- Class 43. Elementary Agility
- Class 44. Elementary Jumping
- Class 45. Elementary Snakes
- Class 46. Elementary Time Fault & Out Agility
- Class 47. Starters Agility
- Class 48. Starters Jumping
- Class 49. Starters Snakes
- Class 50. Starters Time Fault & Out Agility
- Class 51. Novice Plus Agility
- Class 52. Novice Plus Jumping
- Class 53. Novice Plus Snakes
- Class 54. Novice Plus Time Fault & Out Agility

Other Classes

- Class 55. Veteran Agility
- Class 56. Veteran Jumping
- Class 57. Veteran Snakes
- Class 58. Veteran Time Fault & Out Agility

Points from all classes (except Pairs) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting



Schedule of Classes:
Judges will be announced with running orders
Show 2: May 12th – May 13th
Trent Valley Equestrian Centre

Saturday May 12th

Large Dog Classes

- Class 1. Elementary Agility
- Class 2. Elementary Jumping
- Class 3. Elementary Tunnel Teaser
- Class 4. Elementary A Frame Gamble
- Class 5. Starters Agility
- Class 6. Starters Jumping
- Class 7. Starters Tunnel Teaser
- Class 8. Starters A Frame Gamble
- Class 9. Novice Plus Agility
- Class 10. Novice Plus Jumping
- Class 11. Novice Plus Tunnel Teaser
- Class 12. Novice Plus A Frame Gamble
- Class 13. Open Pairs Jumping

ABL Classes

- Class 14. Elementary Agility
- Class 15. Elementary Jumping
- Class 16. Elementary Tunnel Teaser
- Class 17. Elementary A Frame Gamble
- Class 18. Starters Agility
- Class 19. Starters Jumping
- Class 20. Starters Tunnel Teaser
- Class 21. Starters A Frame Gamble
- Class 22. Novice Plus Agility
- Class 23. Novice Plus Jumping
- Class 24. Novice Plus Tunnel Teaser
- Class 25. Novice Plus A Frame Gamble
- Class 26. Open Pairs Jumping

Other Classes

- Class 27. Veteran Agility
- Class 28. Veteran Jumping
- Class 29. Veteran Tunnel Teaser
- Class 30. Veteran A Frame Gamble

Sunday May 13th

Large Dog Classes

- Class 31. Elementary Agility
- Class 32. Elementary Jumping
- Class 33. Elementary Take Your Own Line Jumping
- Class 34. Elementary Snakes & Ladders
- Class 35. Starters Agility
- Class 36. Starters Jumping
- Class 37. Starters Take Your Own Line Jumping
- Class 38. Starters Snakes & Ladders
- Class 39. Novice Plus Agility
- Class 40. Novice Plus Jumping
- Class 41. Novice Plus Take Your Own Line Jumping
- Class 42. Novice Plus Snakes & Ladders

ABL Classes

- Class 43. Elementary Agility
- Class 44. Elementary Jumping
- Class 45. Elementary Take Your Own Line Jumping
- Class 46. Elementary Snakes & Ladders
- Class 47. Starters Agility
- Class 48. Starters Jumping
- Class 49. Starters Take Your Own Line Jumping
- Class 50. Starters Snakes & Ladders
- Class 51. Novice Plus Agility
- Class 52. Novice Plus Jumping
- Class 53. Novice Plus Take Your Own Line Jumping
- Class 54. Novice Plus Snakes & Ladders

Other Classes

- Class 55. Veteran Agility
- Class 56. Veteran Jumping
- Class 57. Veteran Take Your Own Line Jumping
- Class 58. Veteran Snakes & Ladders

Points from all classes (except Pairs) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting



Schedule of Classes:
Judges will be announced with running orders
Show 3: June 16th – June 17th
Kelham Hall

Saturday June 16th

Large Dog Classes

- Class 1. Elementary Agility
- Class 2. Elementary Jumping
- Class 3. Elementary Clockwork Tunnels
- Class 4. Elementary Give A Dog A Bone
- Class 5. Starters Agility
- Class 6. Starters Jumping
- Class 7. Starters Clockwork Tunnels
- Class 8. Starters Give A Dog A Bone
- Class 9. Novice Plus Agility
- Class 10. Novice Plus Jumping
- Class 11. Novice Plus Clockwork Tunnels
- Class 12. Novice Plus Give A Dog A Bone
- Class 13. Open Pairs Jumping

ABL Classes

- Class 14. Elementary Agility
- Class 15. Elementary Jumping
- Class 16. Elementary Clockwork Tunnels
- Class 17. Elementary Give A Dog A Bone
- Class 18. Starters Agility
- Class 19. Starters Jumping
- Class 20. Starters Clockwork Tunnels
- Class 21. Starters Give A Dog A Bone
- Class 22. Novice Plus Agility
- Class 23. Novice Plus Jumping
- Class 24. Novice Plus Clockwork Tunnels
- Class 25. Novice Plus Give A Dog A Bone
- Class 26. Open Pairs Jumping

Other Classes

- Class 27. Veteran Agility
- Class 28. Veteran Jumping
- Class 29. Veteran Clockwork Tunnels
- Class 30. Veteran Give A Dog A Bone

Sunday June 17th

Large Dog Classes

- Class 31. Elementary Agility
- Class 32. Elementary Jumping
- Class 33. Elementary Time Fault & Out Jumping
- Class 34. Elementary Tunnel Torment Agility
- Class 35. Starters Agility
- Class 36. Starters Jumping
- Class 37. Starters Time Fault & Out Jumping
- Class 38. Starters Tunnel Torment Agility
- Class 39. Novice Plus Agility
- Class 40. Novice Plus Jumping
- Class 41. Novice Plus Time Fault & Out Jumping
- Class 42. Novice Plus Tunnel Torment Agility

ABL Classes

- Class 43. Elementary Agility
- Class 44. Elementary Jumping
- Class 45. Elementary Time Fault & Out Jumping
- Class 46. Elementary Tunnel Torment Agility
- Class 47. Starters Agility
- Class 48. Starters Jumping
- Class 49. Starters Time Fault & Out Jumping
- Class 50. Starters Tunnel Torment Agility
- Class 51. Novice Plus Agility
- Class 52. Novice Plus Jumping
- Class 53. Novice Plus Time Fault & Out Jumping
- Class 54. Novice Plus Tunnel Torment Agility

Other Classes

- Class 55. Veteran Agility
- Class 56. Veteran Jumping
- Class 57. Veteran Time Fault & Out Jumping
- Class 58. Veteran Tunnel Torment Agility

Class 59. TRIATHLON*
(sponsored by 4 Muddy Paws)

Class 59: The 4 Muddy Paws Triathlon

This class comprises a test of three elements for you and your dogs: Agility (Time Fault & Out Jumping), Obedience (Pre-beginner level) & Running/Walking (approximately 1 mile with your dog on lead).

Points from all classes (except Pairs and Triathlon) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting



Schedule of Classes:
Judges will be announced with running orders
Show 4: July 14th – July 15th
Bilsthorpe Miners Welfare Sportsground

Saturday July 14th

Large Dog Classes

- Class 1. Elementary Agility
- Class 2. Elementary Jumping
- Class 3. Elementary Snakes & Ladders Jumping
- Class 4. Elementary Snooker
- Class 5. Starters Agility
- Class 6. Starters Jumping
- Class 7. Starters Snakes & Ladders Jumping
- Class 8. Starters Snooker
- Class 9. Novice Plus Agility
- Class 10. Novice Plus Jumping
- Class 11. Novice Plus Snakes & Ladders Jumping
- Class 12. Novice Plus Snooker
- Class 13. Open Pairs Jumping

ABL Classes

- Class 14. Elementary Agility
- Class 15. Elementary Jumping
- Class 16. Elementary Snakes & Ladders Jumping
- Class 17. Elementary Snooker
- Class 18. Starters Agility
- Class 19. Starters Jumping
- Class 20. Starters Snakes & Ladders Jumping
- Class 21. Starters Snooker
- Class 22. Novice Plus Agility
- Class 23. Novice Plus Jumping
- Class 24. Novice Plus Snakes & Ladders Jumping
- Class 25. Novice Plus Snooker
- Class 26. Open Pairs Jumping

Other Classes

- Class 27. Veteran Agility
- Class 28. Veteran Jumping
- Class 29. Veteran Snakes & Ladders Jumping
- Class 30. Veteran Snooker

Sunday July 15th

Large Dog Classes

- Class 31. Elementary Agility
- Class 32. Elementary Jumping
- Class 33. Elementary Up n Under
- Class 34. Elementary Speed & Power
- Class 35. Starters Agility
- Class 36. Starters Jumping
- Class 37. Starters Up n Under
- Class 38. Starters Speed & Power
- Class 39. Novice Plus Agility
- Class 40. Novice Plus Jumping
- Class 41. Novice Plus Up n Under
- Class 42. Novice Plus Speed & Power

ABL Classes

- Class 43. Elementary Agility
- Class 44. Elementary Jumping
- Class 45. Elementary Up n Under
- Class 46. Elementary Speed & Power
- Class 47. Starters Agility
- Class 48. Starters Jumping
- Class 49. Starters Up n Under
- Class 50. Starters Speed & Power
- Class 51. Novice Plus Agility
- Class 52. Novice Plus Jumping
- Class 53. Novice Plus Up n Under
- Class 54. Novice Plus Speed & Power

Other Classes

- Class 55. Veteran Agility
- Class 56. Veteran Jumping
- Class 57. Veteran Up n Under
- Class 58. Veteran Speed & Power

Points from all classes (except Pairs) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting



Schedule of Classes:
Judges will be announced with running orders
Show 5: August 18th – August 19th
Bilsthorpe Miners Welfare Sportsground

Saturday August 18th

Large Dog Classes

- Class 1. Elementary Agility
- Class 2. Elementary Jumping
- Class 3. Elementary Tunnel Torment
- Class 4. Elementary Gamblers
- Class 5. Starters Agility
- Class 6. Starters Jumping
- Class 7. Starters Tunnel Torment
- Class 8. Starters Gamblers
- Class 9. Novice Plus Agility
- Class 10. Novice Plus Jumping
- Class 11. Novice Plus Tunnel Torment
- Class 12. Novice Plus Gamblers
- Class 13. Open Pairs Jumping

ABL Classes

- Class 14. Elementary Agility
- Class 15. Elementary Jumping
- Class 16. Elementary Tunnel Torment
- Class 17. Elementary Gamblers
- Class 18. Starters Agility
- Class 19. Starters Jumping
- Class 20. Starters Tunnel Torment
- Class 21. Starters Gamblers
- Class 22. Novice Plus Agility
- Class 23. Novice Plus Jumping
- Class 24. Novice Plus Tunnel Torment
- Class 25. Novice Plus Gamblers
- Class 26. Open Pairs Jumping

Other Classes

- Class 27. Veteran Agility
- Class 28. Veteran Jumping
- Class 29. Veteran Tunnel Torment
- Class 30. Veteran Gamblers

Sunday August 19th

Large Dog Classes

- Class 31. Elementary Agility
- Class 32. Elementary Jumping
- Class 33. Elementary Helter Skelter
- Class 34. Elementary Power & Tunnels
- Class 35. Starters Agility
- Class 36. Starters Jumping
- Class 37. Starters Helter Skelter
- Class 38. Starters Power & Tunnels
- Class 39. Novice Plus Agility
- Class 40. Novice Plus Jumping
- Class 41. Novice Plus Helter Skelter
- Class 42. Novice Plus Power & Tunnels

ABL Classes

- Class 43. Elementary Agility
- Class 44. Elementary Jumping
- Class 45. Elementary Helter Skelter
- Class 46. Elementary Power & Tunnels
- Class 47. Starters Agility
- Class 48. Starters Jumping
- Class 49. Starters Helter Skelter
- Class 50. Starters Power & Tunnels
- Class 51. Novice Plus Agility
- Class 52. Novice Plus Jumping
- Class 53. Novice Plus Helter Skelter
- Class 54. Novice Plus Power & Tunnels

Other Classes

- Class 55. Veteran Agility
- Class 56. Veteran Jumping
- Class 57. Veteran Helter Skelter
- Class 58. Veteran Power & Tunnels

Points from all classes (except Pairs) count towards the Agility Nuts Summer Leagues

Don't forget to play your Joker on each day!

Agility Nuts reserve the right to combine or split classes depending on entries

Pay on the Day classes may be run, weather and time permitting



Class Descriptions:

General:

Novice Plus	Combined classes for Novice and Senior dogs
ABL	Anything But Large: Combined classes for Medium, Small and Tiny dogs

Agility Courses:

A Frame Gamble	An agility course where all obstacles are worth a different number of points. Get your contact on the A-Frame to double your points, or see half your points disappear if you miss it!
Gamblers	An agility course where all obstacles are worth a different number of points. Complete the gamble section to increase your points!
Give A Dog A Bone	An agility course in the shape of a Bone, where either the A-Frame or Dogwalk has to be negotiated several times! The seesaw will not be used in this class.
Power & Speed	Complete the power section (contacts ± weaves, longjump, spread) in your own time without a fault and it's a race against the clock over a jumping course!
Power & Tunnels	Complete the power section (contacts ± weaves, longjump, spread) in your own time without a fault and it's a race against the clock through the tunnels!
Snakes & Ladders	The competitor has the option of simply completing all the jumps in order, or taking short cuts via the contact equipment. Watch out for the tunnels though – go through these and you have to repeat part of the course!
Snooker	The scoring for this Agility class is similar to the game snooker with a course consisting of 3 or 4 'red' jumps and one obstacle/sequence of each of the other snooker colours.
Speed & Power	Complete the jumping course as fast as possible and reduce your time by successfully completing the contacts!
Time Fault & Out Agility	An agility course where dogs continue to do obstacles until they have a fault/elimination or reach the course time. The dog completing the most obstacles in the quickest time wins.
Tunnel Torment Agility	An agility course in which some/all tunnels are to be avoided!

Jumping Courses:

Clockwork Tunnels	A course consisting solely of jumps and tunnels with a clockwise/anticlockwise theme.
Helter Skelter	A jumping course based on a decreasing or increasing circle.
Snakes	Watch out for the tunnels! Go through these and you have to repeat part of the course.
Snakes & Ladders Jumping	The competitor has the option of simply completing all the jumps in order, or taking short cuts via the weaves. Watch out for the tunnels though – go through these and you have to repeat part of the course!
Take Your Own Line	A jumping course where it is up to you to decide the best route to take.
Time Fault & Out Jumping	A jumping course where dogs continue to do obstacles until they have a fault/elimination or reach the course time. The dog completing the most obstacles in the quickest time wins.
Tunnel Teaser	A jumping course with plenty of tunnels to do!
Tunnel Torment	A jumping course in which some/all tunnels are to be avoided!
Up & Under	A course consisting solely of jumps and tunnels.
Jumping Gamble	A jumping course where different combinations of obstacles are worth a different number of points. Attempt the gamble section to increase your points!

Open Jumping Pairs


Two dogs will compete in a relay over the same jumping course, which will consist of jumps and tunnels only (no weaves). Large dogs must be paired with Large dogs, whilst Medium, Small and Tiny dogs (including Veterans) may be paired with a dog of any height (except Large), with both dogs jumping over the lowest height applicable to the pair. Pairs may be entered in advance of the show on the Entry Form, but entry on the day will also be permitted. Rosettes will be presented to the top 3 Large pairs and the top 3 ABL pairs. There are no league points awarded for these classes.

Agility Nuts Dog Training Club



ANDTC is a friendly dog agility training club based in South East Nottinghamshire offering the following classes:

- Agility Foundation
- Starters Agility
- Agility for Competition
- One to one / group sessions also available.



For more information please contact:
Paul or Pen Sensky
Tel: 07760 252992
Email: pen@agilitynuts.co.uk

www.agilitynuts.co.uk

Agility Nuts Rules

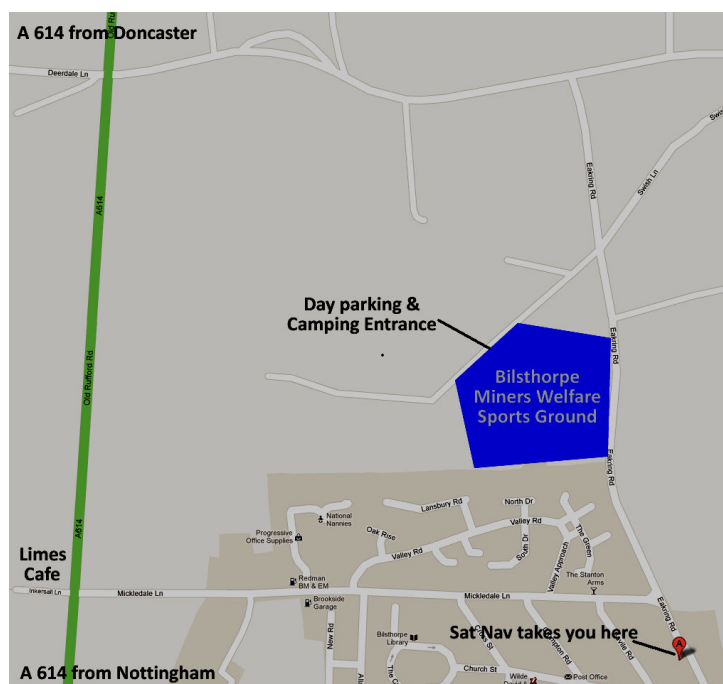
1. All dogs must be aged 18 months or over on the first day they compete at any of the shows.
2. Agility Nuts reserves the right to refuse entries.
3. The mating of bitches within the precincts of the show is forbidden.
4. No bitch in season should be brought onto the venue.
5. No dogs suffering from any infectious or contagious disease or having been exposed to such disease during the period 21 days prior to the show may be brought onto the venue.
6. No person shall carry out punitive correction or harsh handling of a dog at any time.
7. Dogs must not wear any type of slip, half-slip collar or lead whilst competing. A flat, close fitting, leather or webbing collar is permitted, providing the only attachment is a plain identification panel as an integral part of the collar, i.e. not attached by a ring.
8. No competitor shall impugn the decision of the judge or judges.
9. Dogs owned by judges may enter all classes, but the dogs must be handled by another person whilst the judge is carrying out their judging commitment unless otherwise informed by the Show Manager/Secretary.
10. Judges may run their own dogs for competition when they are not scheduled for judging, unless otherwise informed by the Show Manager/Secretary, and may allow another competitor to run their dogs whilst they are judging.
11. Competitors are solely responsible for ensuring that they are available for their classes.
12. Competitors are required to report for allocated ring duties.
13. Agility Nuts reserves the right to combine/split classes depending on entry levels.
14. Food shall not be carried in the hand or given to the dog whilst in the competition ring.
15. In the event that a show has to be cancelled, Agility Nuts reserve the right to deduct unrecoverable expenses incurred before returning entry fees.
16. Entry fees will not be refunded beyond the closing date for each show.
17. Any returned cheques will incur a £10 charge.
18. Competitors enter at their own risk and must sign and date the declaration on the entry form. Whilst every care will be taken, Agility Nuts will not accept responsibility for loss, damage or injury to persons, dogs or property.
19. Please respect our venue and pick up after your dogs and dispose of all rubbish responsibly. Anyone knowingly not doing so will be asked to leave the venue forfeiting any remaining entries and may be

excluded from future Agility Nuts shows.

Directions to venues

Bilsthorpe Miners Welfare Sportsground (April, July, August Shows)

Eakring Road, Bilsthorpe, NG22 8PY



Bilsthorpe is located off the A614 between Doncaster and Nottingham.

From the North:

- Leave the A1 at the A57/A614/A1 Junction
- Follow the A614 past Ollerton and Rufford Country Park
- Turn left when you see signs to Bilsthorpe Business Park, Landfill Site and Eakring 2¼ miles
- See From the A614

From the South:

- Follow the A614 to Doncaster north of the A617 (Newark to Mansfield road)
- Look out for the Limes Café and take the next right, signposted Bilsthorpe Business Park, Landfill Site and Eakring 2¼ miles
- See From the A614

From the A614:

- After leaving the A614, turn right after about 0.6 miles on to Eakring Road, signposted Bilsthorpe Business Park, Landfill Site and Bilsthorpe 1 mile
- After 0.2 miles turn right and the entrance to the venue is on your left after a further 0.2 miles

Note for Sat Nav users: The postcode NG22 8PY will take you approximately ½ mile from the venue (as shown)

Trent Valley Equestrian Centre (May Show)

Fiskerton, NG25 0TR

From A1 North or South:

- At Newark, take the A46 towards Leicester
- At the next roundabout take the 3rd exit onto the A617 (signposted Mansfield)
- After 2.8 miles turn left (signposted Staythorpe, Rolleston, Fiskerton)
- In Fiskerton, turn right onto Station Road (signposted Station)
- Turn right immediately after the level crossing onto Occupation Lane
- Enter the Equestrian Centre at Gate 2

From A612 ENTERING Southwell from the South/West:

- Turn right on to Westgate towards the centre of Southwell
- At the mini roundabout turn right onto Church Street (signposted Newark)
- Turn right onto Fiskerton Road (signposted Fiskerton)
- Turn left immediately before the level crossing onto Occupation Lane
- Enter the Equestrian Centre at Gate 2

Note for Sat Nav users: The postcode NG25 0TR pinpoints the venue.

Kelham Hall (June Show)

Kelham, NG23 5QX

Kelham Hall is located on the A617 near Newark about 2 miles from the A617 junction with the A46. It is about 5 minutes drive from the A1, leaving at the A46 Lincoln/Leicester junction.

Note for Sat Nav users: The postcode NG23 5QX pinpoints the venue.